

WASHINGTON STATE DEPARTMENT OF PERSONNEL

Specification for Class of

GAME FARM ASSISTANT SUPERINTENDENT (92240)
Abolished Initially Effective January 13, 2006
Abolished Final Effective February 10, 2006

Definition: Acts as principal assistant manager to a Game Farm Superintendent; and supervises a subordinate staff of game farm personnel.

Typical Work

Supervises staff subordinate game farm personnel in breeding, egg taking, hatching, raising, and caring for pheasants, and other game birds;

Serves as designated principle assistant to Game Farm Superintendent; acts as superintendent for game farm operations in supervisor's absence;

Assists supervisor in preparation of Game Farm Production plan, including amount of birds to be produced, broodstock levels to be maintained, etc.;

Maintains records; prepares reports on game farm activities;

Supervises work crews, typically involved in construction, maintenance, and repair of game farm buildings and equipment;

Operates incubators and prescribes brooder management methods and types and amounts of feed to be used;

Detects, diagnoses, and treats common poultry diseases; debeaks and brails birds; selects brood stock;

Assists supervisor in arranging farming schedules; supervises and participates in soil preparation and planting and cultivation of feed and cover crops;

Conducts tours of game farm facilities and explains game farm and Department operation;

Performs other work as required.

Knowledge and Abilities

Knowledge of: farming methods and equipment; game farm operations and techniques; breeding and egg laying habits and gestation periods of various species of game birds; appropriate incubator heat and length of incubation for each species; bird and poultry diseases and methods of treatment; farm machinery and tools; State Game Laws.

Ability to: direct and supervise the work of others; use, operate and repair farm equipment; meet and deal effectively with the public; keep records; prepare reports, follow written and oral instructions with understanding.

Minimum Qualifications

Graduation from high school or equivalent; AND, two years of experience in game farm operations.

Education above the high school level with emphasis on studies in the fields of agriculture, wildlife related management, or the biological sciences may be substituted for experience on the basis of two years of education for one year of experience.

New class: 5-1-63

Revised minimum qualifications: 5-1-66

Revised class title (formerly Game Farm Superintendent); added two levels and distinguishing characteristics to all three levels: 5-11-79

Title changed (formerly Game Farm Superintendent 1, 2, and 3): 2-15-80

Revised title (formerly Game Farm Superintendent 4), definition, minimum qualifications; and deleted distinguishing characteristics: 8-10-84

Revised definition and salary adjustments: 9-13-02